



FINE ARTS

Orchestra 2

This course is a performance course for intermediate to advanced level string players in grades 7-12. Students will build upon the principles and basic skills from earlier training and they will learn more difficult music theory and more advanced playing techniques. Students will learn music from a wide variety of genres including Classical, Sacred, Irish, Bluegrass, and popular/movie themes. With a focus on building orchestral and string ensemble performance skills, this course gives students several performance opportunities throughout the year including school events as well as events within the community.

(1 credit)

Prerequisite: Orchestra I and teacher recommendation

Advanced Orchestra

This fast-paced course is for upper-level orchestra students who qualify artistically and instrumentally. Classical and modern compositions are studied and performed to understand musical interpretation and technical devices employed. Students will incorporate music theory, improvisation, and listening skills. As a part of the course, students are required to perform at numerous events both on and off campus. This course may be repeated for credit as an elective.

(1 credit)

Prerequisite: teacher recommendation

Marching & Concert Band

These courses are second/third year brass, woodwind, and percussion performance classes in a standard upper school band style setting. They incorporate a fall semester of marching band and

a spring semester of concert band. Students will review and build upon basic skills - adding more advanced key signatures, scales, meters, rhythms, note ranges, articulations, and styles - and will be assessed through performance and written tests to measure accomplishment of goals. Performances will include varied experiences and various genres of music that include classical and jazz styles, standard band arrangements, and a variety of level two-four literature. These courses may be repeated as an elective for credit.

(.5 credit each)

Prerequisite: Band I and teacher recommendation

Jazz Band

This fast-paced course is for upper-level band students who qualify artistically and instrumentally. Students are required to play a traditional jazz band instrument and be in the marching band. Standard and original jazz compositions are studied and performed to understand musical interpretation and technical devices employed in the jazz idiom. Students will study the history of jazz and incorporate music theory, improvisation, and listening skills. As a part of the course, students are required to perform at numerous events both on and off campus. This course may be repeated for credit as an elective.

(1 credit)

Prerequisite: teacher recommendation

Chorus

The Upper School Chorus is a performing ensemble for more experienced singers. This group concentrates on advanced choral music from all periods of music history. Emphasis is placed on sight singing skills, unaccompanied and accompanied singing, and striving for the finest in choral music excellence for men's and women's combined voices. Audition is not required. The chorus performs several times throughout the year.

(.5 credit each semester)

Foundations in Theater

This fall fine arts elective focuses on developing students' knowledge and skill set in the area of theatrical arts. Students will examine character development, movement, voice, and

improvisation. Through in-class performances, students will enhance their skills and gain confidence as performers.

(.5 credit)

Acting Performance

Acting Performance is an audition-only spring semester theater class open to Upper School students. Students will explore contemporary theater through audition, research, rehearsal and performance of a dramatic production. This course will provide students the opportunity to explore acting exercises, costuming, and makeup design. Students are expected to participate in all productions and rehearsals, including a required after-school rehearsal once a week and some Saturdays.

(.5 credit)

Prerequisite: audition for and cast in the spring play

Theater Tech

In this fall semester course, students will gain an insight into and appreciation of the behind-the-scenes process of putting on a musical. Students will not only learn to construct sets and build props, but also learn the art of working backstage and running a production from behind the curtain. This hands-on course introduces students to stagecraft and carpentry, scenic painting and artistry, prop design and construction, costuming, and stage management. This class requires students to commit to one week of after-school rehearsals prior to the musical's performances and to be on the backstage crew for each performance at the end of that week.

(.5 credit)

Live Production

This semester course is an introduction to technical theater and live production and engenders an appreciation and understanding of the production process. Students will explore the basics of production planning, rigging, lighting, scenic, and sound design. In class, students will focus on disciplined time management, communication, and group problem solving while assisting during assemblies, concerts, and events in the Louise Owens Theater. The goal of this course is to develop a method of understanding technical aspects of production and discovering a language with which to express this understanding in a theatrical context. Students are expected to attend rehearsals and crew calls for assigned projects to include events outside school hours. Dedication and critical thinking are a must for this course. Offered fall and spring.

(.5 credit per semester)

Prerequisite: completion of Theater Tech and teacher recommendation

Art I

This year-long course introduces ninth and tenth grade students to basic visual art knowledge and skills, the elements of art, the principles of design, and art processes and art and design concepts while developing their God-given abilities through challenges and multi-faceted studio assignments. The course will focus on drawing and painting, but students will also have experiences with three-dimensional sculpture, ceramics, photography, and mixed-media art. Students will gain skills in rendering realistically, pencil shading to create value and realism, pen drawing, fine motor activities, linear perspective, watercolor techniques, and acrylic landscape painting. In addition to art production, students will be introduced to art history, art criticism, and aesthetics to help develop an appreciation of the visual arts and gain an understanding of the importance of visual arts in their world and history.

(1 Credit)

Exceptional work in seventh and eighth grade art (or an equivalent) and a teacher recommendation may exempt students from Art I and allow them to enroll in an Art 2 course in ninth grade should seats be available. Though a student can exempt Art I per the guidelines above, there will be no academic credit awarded on the transcript for the exemption.

Art I: Digital Art

This year-long course allows the student to explore art, design, and communication through the Adobe Creative Suite (Photoshop, InDesign, and Illustrator), as well as Microsoft Publisher. The students will study the elements and the principles of traditional art, as well as the graphic design principles. The students will gain skills in the four programs as they create a variety of communication pieces including posters, letterheads, business cards, newspaper ads, brochures, advertisements, cd covers, and websites. They will also gain an understanding of branding and marketing as they create and package a business. As an introductory Art I course, there will also be instruction in the skills of drawing, color, composition, and photography. Building upon the acquired skills and knowledge, the students will begin to create original works of digital art using their own photography.

(1 Credit)

Exceptional work in 7th & 8th grade art (or an equivalent) and a teacher recommendation may exempt students from Digital Art I and allow them to enroll in an Art 2 course in ninth grade should seats be available. Though a student can exempt Art I per the guidelines above, there will be no academic credit awarded on the transcript for the exemption.

Art 2: Advanced Digital Art

This semester course allows a greater in-depth exploration of design through the Adobe Creative Suite (Photoshop, InDesign, and Illustrator), as well as opportunities with SketchUp creating 3/dimensional architecture and products, and Corel Painter using a graphic tablet. The primary goal of this course is to focus on the art form of digital art itself, encouraging unique creative projects that could serve as preparation for AP Art the following year. Students will use their acquired skills in the programs to create original works using their own photographs.

(.5 Credit)

Prerequisite: Graphic Design, Digital Art I, or Photography

Art 2: Drawing & Painting

This year-long course is designed to help students become accomplished in their ongoing development of drawing skills (pencil, charcoal, color pencil, pastel, pen) and painting skills (watercolor, acrylic, mixed media). Students will further develop their God-given abilities through experiences with a variety of drawing and painting materials, styles, techniques, subject matters, and surface manipulation opportunities. Students will deepen their understanding of the elements and principles of design and how these elements and principles relate to their work and the work of others while developing realistic drawing and painting skills, creativity, compositional understanding. Personal expression/abstract art and realism will both be emphasized as students develop sophisticated mark marking, texture, illusion of depth, and personal artistic style in their work. Students will evaluate their own work and the work of others as they develop understanding of composition, craftsmanship, and quality while gaining a deeper appreciation of art history, art criticism, and aesthetics. Students will be encouraged to push their creativity to new levels as they develop a greater knowledge and love for the visual arts. Prerequisite: Art I or recommendation by Middle School or Upper School art teacher.

(1 Credit)

Art 2: Advanced Drawing & Painting

Students will develop their God-given abilities through mostly independent experiences with a variety of drawing and painting materials, styles, techniques, subject matters, and surface manipulation. Students will deepen their understanding of drawing and painting concepts and materials and become accomplished in these areas. Personal expression (abstract) and skill (realism) will both be emphasized as students develop sophisticated mark making, texture, illusion of depth, and artistic style. Students will be evaluated on their own work craftsmanship, creativity, dedication, and idea development. Students will be encouraged to push their creativity to new levels as they develop a greater knowledge and love for drawing and painting.

(.5 Credit)

Prerequisite: Drawing & Painting and teacher recommendation

Art 2: Graphic Design

This semester course allows the student to operate as a member of a graphic design studio while exploring design and communication through the Adobe Creative Suite (Photoshop, InDesign, and Illustrator), as well as Microsoft Publisher. The students will have the opportunity to design promotional pieces for Whitefield events with real clients and real-time deadlines. The students will study graphic design, branding, and marketing principles and their importance in today's visual culture while gaining skills in the four programs. They will create a variety of communication pieces including posters, letterheads, business cards, brochures, advertisements, and a complete website. An overview of vector graphics while working in Illustrator on an "art for art's sake" project and/or screenprinting a t-shirt design using an exposure unit will be the final course segment.

(.5 Credit)

Prerequisite: Art I, Digital Art I, or Yearbook I

Art 2: Advanced Graphic Design

This semester course allows a greater in-depth exploration of design and communication through the Adobe Creative Suite (Photoshop, InDesign, and Illustrator, Premier Pro, After Effects). as well as instruction and experimentation with SketchUp creating 3/dimensional architecture and products, Corel Painter using a graphic tablet, creating videos in iMovie on an iPad or Premier Pro, screenprinting using an exposure unit, TinkerCad and printing on a 3/D printer, and creating video graphics in After Effects. The primary goal of this course is to expose the students to a

broader range of computer and technology applications used in Graphic Design today and teach them entry-level skills on these applications.

(.5 Credit)

Prerequisite: Graphic Design or Digital Art I

Art 2: Sculpture & Ceramics

This semester course is designed to help students explore a variety of three-dimensional art materials and techniques, while using their creativity to produce unique and successful works of art. Students apply their knowledge of the elements of art and the principles of design to sculptural and ceramic forms. Students will develop the following skills: modeling, carving, assembling, ceramics hand building pinching, slab construction, coil construction, and wheel throwing. Students will be exposed to contemporary sculptors and ceramists and historical images and artifacts as well. Students will utilize art criticism in evaluating their work and the work of other artists as they develop their own artistic style. Student will utilize the design process related to both art and engineering to work through class assignments and projects and become accomplished in the subject.

(.5 Credit)

Prerequisite: Art I or recommendation by Middle School or Upper School art teacher.

Art 2: Advanced Sculpture & Ceramics

This semester course is designed to help students explore an advanced and in-depth study and exploration of their choice of three-dimensional art media and technique(s). Students will apply their and build upon their knowledge of three-dimensional art forms while applying the elements of art and the principles of design to their creation. Students will utilize the design process related to both art and engineering to work through assignments and projects. Students will be evaluated on their own work craftsmanship, creativity, dedication, and idea development. Students will be encouraged to push their creativity to new levels and to set artistic goals for themselves while becoming accomplished in the subject.

(.5 Credit)

Prerequisite: Sculpture and Ceramics and teacher recommendation

Art 2: Photography

This semester course is designed to help students with little or no photography background as well as more advanced students explore various aspects of digital photography. Students will learn the foundational concepts of photography and apply their knowledge of the elements of art and the principles of design to the photographic process. Students will become accomplished in the use of a 35 mm digital camera (SLR), smartphone camera, multiple editing apps, some elements of Photoshop, and be able to organize and label image files. Students will be able to articulate their understanding of exposure, f-stop, aperture, and ISO. The course concentrates on technical photographic skills and several concepts including software, editing, style, and science of photography, problem solving, composition, creative expression, collage, and history of photography. Students will download several phone apps for photo editing and become versed in the applications by building skills through experience and feedback from the teacher. Students will learn about the preparation of photographs for exhibitions as they prepare their own work for the spring art show. Students will participate in class critiques, individual critiques, group work, individual work, and class discussions to build understanding of concepts and knowledge.

(.5 Credit)

Prerequisite: Art I or recommendation by Middle School or Upper School art teacher.

AP Studio Art 2-D Design

Students will create advanced works of art that are original, personal, and intriguing while furthering their appreciation for visual arts and a divine Creator. Participation in a sustained investigation of three sections of the AP Studio Art portfolio (which includes quality, breath, and concentration) will function alongside mastery in the areas of concept, composition, and execution of ideas in the chosen portfolio through studio experiences. Students develop a 2-D Design portfolio through a variety of concepts, approaches, techniques, medium, and body of work with a strong underlying visual idea through photography, digital art, graphic design and/or traditional fine art design. Students will use critical thinking and problem solving in making informed decisions in their personal artistic journey and in honing the skill of critiquing their work and the work of others. The foundation of this course is building upon previous knowledge of the elements and principles of design and acquiring new knowledge and understanding of various concepts and approaches in order to create a successful portfolio.

(1 Credit)

Prerequisite: Art II (potentially Art I with teacher recommendation) and teacher recommendation.

AP Studio Art 3-D Design

Students will create advanced works of art that are original, personal, and intriguing while furthering their appreciation for visual arts and a divine Creator. Participation in a sustained investigation of three sections of the AP Studio Art portfolio (which includes quality, breath, and concentration) will function alongside mastery in the areas of concept, composition, and execution of ideas in the chosen portfolio through studio experiences. Students develop a 3-D Design portfolio through a variety of concepts, approaches, techniques, medium, and body of work with a strong underlying visual idea through ceramics, sculpture, installation, and lighting/photography of 3-D forms creating depth. Students will use critical thinking and problem solving in making informed decisions in their personal artistic journey and in honing the skill of critiquing their work and the work of others. The foundation of this course is building upon previous knowledge of the elements and principles of design and acquiring new knowledge and understanding of various concepts and approaches in order to create a portfolio.

(1 Credit)

Prerequisite: Art II (potentially Art I with teacher recommendation) and teacher recommendation.

AP Studio Art Drawing

Students will create advanced works of art that are original, personal, and intriguing while furthering their techniques, skills, and individual artistic voice. Participation in a sustained investigation of three sections of the AP Studio Art portfolio (which includes quality, breath, and concentration) will function alongside mastery in the areas of concept, composition, and execution of ideas in the chosen portfolio through studio experience and systematic investigation. Students develop a Drawing portfolio through a variety of concepts, approaches, techniques, medium, and body of work with a strong underlying visual idea through varied drawing and painting techniques, approaches, styles, and mediums. Students will use critical thinking and problem solving in making informed decisions in their personal artistic journey and in honing the skill of critiquing their work and the work of others. The foundation of this course is building upon previous knowledge of the elements and principles of design and acquiring new knowledge and understanding of various concepts and approaches in order to create a portfolio.

(1 Credit)

Prerequisite: Art II (potentially Art I with teacher recommendation) and teacher recommendation.

Senior Art Portfolio

Students will create advanced art pieces for a portfolio based on the student's needs. The needs

could be based upon the requirements of certain colleges or scholarships students are interested in applying to /for or an area for needed personal artistic growth. The students and the teacher will work together to determine goals, strengths, and weaknesses in the student's work to help the student grow and develop while building a strong portfolio. This course is individualized to the needs of each student. The teacher will help the students reach their goals through on-going coaching, feedback, and guidance in their artistic pursuits.

(.5 Credit)

Prerequisite: AP Studio Art

Yearbook I & II

These year-long courses offer applied opportunities in publication production. Students utilize concepts of design and layout with a completed yearbook presented to the student body at the end of the year. Photography, writing and editing, and computer graphics are the components of this hands-on class. Successful completion of both Yearbook I and II satisfies the Fine Art requirement.

(1 credit)

Prerequisites: Application and interview with yearbook advisor due before the end of the school year.

NOTE: For this course to count towards the required fine arts graduation requirement, students must take two years of yearbook.